

# CALAVERAS COUNTY WATER DISTRICT ENGINEERING COMMITTEE MEETING

#### **OUR MISSION**

Protect, enhance, and develop Calaveras County's water resources and watersheds to provide safe, reliable, and cost-effective services to our communities.

2021-2026 Strategic Plan, Adopted April 28, 2021, can be viewed at this link

Engineering Committee Thursday, September 21, 2023 2:00 p.m. Calaveras County Water District 120 Toma Court San Andreas, California 95249

Board Chambers are open to the public and the following alternative is available to members of the public who wish to participate in the meeting virtually:

## Microsoft Teams meeting

Join on your computer or mobile app

Click here to join the meeting

Or call in (audio only)

+1 689-206-0281,,167550195# United States, Orlando

Phone Conference ID: 167 550 195#

In compliance with the Americans with Disabilities Act, if you need special assistance to participate in this meeting, please contact the Administration Office at 209-754-3028. Notification in advance of the meeting will enable CCWD to make reasonable arrangements to ensure accessibility to this meeting. Any documents that are made available to the Board before or at the meeting, not privileged or otherwise protected from disclosure, and related to agenda items, will be made available at CCWD for review by the public.

#### **ORDER OF BUSINESS**

#### CALL TO ORDER / PLEDGE OF ALLEGIANCE

- 1. ROLL CALL
- 2. PUBLIC COMMENT
- **3. APPROVAL OF MINUTES:** For the meeting of April 13, 2023 and June 27, 2023
- 4. NEW BUSINESS
  - 4a Proposed Award of Copper Cove Tank B & Clearwell Construction Project (CIP 11111) (Charles Palmer, Senior Civil Engineer)

4b AMI/AMR Project Completion (Kevin Williams, Senior Civil Engineer)

### 5. OLD BUSINESS

- 5a Capital Improvement Updates (Engineering Department)
- 5b Other Updates (Engineering Department)
- **6.\* GENERAL MANAGER COMMENTS**
- 7.\* DIRECTOR COMMENTS OR FUTIRE AGENDA ITEMS
- **8. NEXT COMMITTEE MEETING:** November 7, 2023
- 9. <u>ADJOURNMENT</u>